

Armed Cloud

GENERAL RIDER 2016

Please read this rider carefully, we are easy people and we have tried to make it as simple and straightforward as possible. If you have some questions, do not hesitate to contact us.

LINE-UP

Daan Dekker – vocals
Wouter van der Veen – guitar
Remco van der Veen – keyboard and keytar
Boris Suvee – bass
Rico Noijen – drums

If possible Armed Cloud is touring with a sound engineer, backline and stage tech, merchandiser and a photographer. Possible crew shall however seen as members of the band, in any way.

TECHNICIANS

The following personel are to be provided when Armed Cloud are on stage for the soundcheck and show. Stage manager, Foh sound engineer, Monitor engineer, Lighting engineer, System technician.

PA SYSTEM

A high quality PA-system is required. The system must be a 3 or 4 way system. The system must be capable of delivering a clean and undistorted sound, with a uniform coverage of the venue. The system must free of hum and noise.

MIXING CONSOLE FOH

A high quality 32 channels mixing console is required.

INPUT LIST

See attached list.

MONITORS

Monitor system must have identical wedges. 5 separate monitoring channels are required. We bring our own in-ear for lead-voc.

Lights

Armed cloud are not bringing a light engineer. The venue must provide a good quality light system & and an engineer to run it during the show.

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BACKLINE

If possible Armed Cloud is touring with their own backline. If the backline is arranged by promoter, please provide the following equipment.

Guitar.

Engl Savage E 660 spec. ed.

Engl Cabinet, 4 x 12", 240 Watt.

Keys.

Roland Juno-Di.

Roland AX-synth.

Bass.

Gallien & Krueger 700RB-2

Gallien & Krueger Cabinet 4 x 10", 800 Watt.

Drums.

Mapex, 22" kick (2x), 10"/12" racktom, 14"/16"/ floortom, 14" snare (Tama, Mike Portnoy signature), 14" hihat, 4x octoban, drumrack, maxstax low, maxstax hi, 2 x crash cymbal, 19" ride cymbal, 14" china cymbal, 8" splash cymbal, 2 x cowbells.

STAGE

Stage needs to be at least 8m x 4m, 1m high.

Drum riser needs to be at least 3m x 2m, 0.40m high.

Keyboard riser needs to be at least 2m x 2m, 0.20m high.

Backdrop system needs to be at least 6m wide, and a clearance of 4 m high.

We need stage power by, guitar, bass, keys, drums and stage tech world (stage right).

Please provide a large towel and 2 bottles of water (room-temperature) on stage for each band member for during the show. And 6 bottles of water (room-temperature on stage right, stage tech world).

MISC

The system must be flying and running upon arrival of Armed Cloud and crew for load in. Armed cloud will need at least one-hour sound check, without being disturbed or interrupted in any way.

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DRESSING ROOM

The dressing room should be lockable, clean, well-temperatured, with convenient furniture, shower, dressing mirror and fridge

CATERING

Please provide in the dressing room, 1 case of beer, 10 cans of cola, 10 cans of juice, 6 cans of red bull, 12 bottles of water. If we have to arrive before 16.00 hours please provide meals for band and possible crew. We let you know in advance if Armed Cloud is touring with crew.

MERCHANDISE

Armed Cloud is selling merchandise. Armed Cloud need at least one table 1m. high, make sure that some lights are pointed on the table. The merchandise has to be in a prominent corner of the hall. In any way there are no fee's for the venue.

PARKING

Armed Cloud needs to be 3 parking spots near the venue. Make sure that the parking spots are secured.

RECORDINGS

No part or portion of Armed Cloud's show shall be recorded without the prior and separate agreement of Armed Cloud's management.